

Vote!

Voting

Voting is the process of choosing officials or policies by casting a ballot, a document used by people to formally express their preferences. Republics - Voting is the process of choosing officials or policies by casting a ballot, a document used by people to formally express their preferences. Republics and representative democracies are governments where the population chooses representatives by voting.

The procedure for identifying the winners based on votes varies depending on both the country and the political office. Political scientists call these procedures electoral systems, while mathematicians and economists call them social choice rules. The study of these rules and what makes them good or bad is the subject of a branch of welfare economics known as social choice theory.

In smaller organizations, voting can occur in many different ways: formally via ballot to elect others for example within a workplace, to elect members of political associations, or to choose roles for others; or informally with a spoken agreement or a gesture like a raised hand. In larger organizations, like countries, voting is generally confined to periodic elections.

Vote (disambiguation)

up vote in Wiktionary, the free dictionary. A vote is a formal method of choosing in an election. Vote(s) or The Vote may also refer to: V.O.T.E., an - A vote is a formal method of choosing in an election.

Vote(s) or The Vote may also refer to:

Suffrage

franchise is the right to vote in public, political elections and referendums (although the term is sometimes used for any right to vote). In some languages - Suffrage, political franchise, or simply franchise is the right to vote in public, political elections and referendums (although the term is sometimes used for any right to vote). In some languages, and occasionally in English, the right to vote is called active suffrage, as distinct from passive suffrage, which is the right to stand for election. The combination of active and passive suffrage is sometimes called full suffrage.

In most democracies, eligible voters can vote in elections for representatives. Voting on issues by referendum (direct democracy) may also be available. For example, in Switzerland, this is permitted at all levels of government. In the United States, some states allow citizens the opportunity to write, propose, and vote on referendums (popular initiatives); other states and the federal government do not. Referendums in the United Kingdom are rare.

Suffrage continues to be especially restricted on the basis of age, residency and citizenship status in many places. In some countries additional restrictions exist. In Great Britain and the United States a felon might lose the right to vote. In some countries being under guardianship may restrict the right to vote. Non-resident citizen voting allows emigrants and expats of some countries to vote in their home country. Resident non-citizens can vote in some countries, which may be restricted to citizens of closely linked countries (e.g., Commonwealth citizens and European Union citizens) or to certain offices or questions. Multiple citizenship typically allows to vote in multiple countries. Historically the right to vote was more restricted, for example

by gender, race, or wealth.

Motion of no confidence

A motion or vote of no confidence (or the inverse, a motion or vote of confidence) is a motion and corresponding vote thereon in a deliberative assembly - A motion or vote of no confidence (or the inverse, a motion or vote of confidence) is a motion and corresponding vote thereon in a deliberative assembly (usually a legislative body) as to whether an officer (typically an executive) is deemed fit to continue to occupy their office. The no-confidence vote is a defining constitutional element of a parliamentary system, in which the government's/executive's mandate rests upon the continued support (or at least non-opposition) of the majority in the legislature. Systems differ in whether such a motion may be directed against the prime minister, against the government (this could be a majority government or a minority government/coalition government), against individual cabinet ministers, against the cabinet as a whole, or some combination of the above.

A censure motion is different from a no-confidence motion. In a parliamentary system, a vote of no confidence leads to the resignation of the prime minister and cabinet, or, depending on the constitutional procedure at hand, a snap election to potentially replace the government.

A vote in favour of censure is a non-constitutionally-binding expression of disapproval; a motion of censure may be against an individual minister or a group of ministers. Depending on a country's constitution, a no-confidence motion may be directed against the entire cabinet. Depending on the applicable rules, a mover of a censure motion may need to state the reasons for the motion, but specific reasons may not be required for no-confidence motions. However, in some countries, especially those with uncoded constitutions, what constitutes a no-confidence vote sufficient to force the resignation of high officeholders may not be clear. Even if the government is not constitutionally bound to resign after losing a given vote, such a result may be taken as an ominous sign for the government and may prompt its resignation or the calling of a snap election.

In addition to explicit motions of confidence and no-confidence, some bills (almost always the government budget and sometimes other key pieces of legislation) may be declared to be a confidence vote – that is, the vote on the bill is treated as a question of confidence in the government; a defeat of the bill expresses no confidence in the government and may cause the resignation of the prime minister and cabinet or the calling of an election.

Instant-runoff voting

Instant-runoff voting (IRV; US: ranked-choice voting (RCV), AU: preferential voting, UK/NZ: alternative vote) is a single-winner ranked voting election system - Instant-runoff voting (IRV; US: ranked-choice voting (RCV), AU: preferential voting, UK/NZ: alternative vote) is a single-winner ranked voting election system where one or more eliminations are used to simulate multiple runoff elections. In each round, the candidate with the fewest first-preferences (among the remaining candidates) is eliminated. This continues until only one candidate is left. Instant runoff falls under the plurality-with-elimination family of voting methods, and is thus closely related to rules like the two-round runoff system.

Instant-runoff voting has found some use in national elections in several countries, predominantly in the Anglosphere. It is used to elect members of the Australian House of Representatives and the National Parliament of Papua New Guinea, and to elect the head of state in India, Ireland, and Sri Lanka.

The rule was first studied by the Marquis de Condorcet, who was the first to analyze it and show it could eliminate the majority-preferred candidate (Condorcet winner). Since then, instant-runoff voting has been criticized for other mathematical pathologies (discussed below), including its ability to eliminate candidates for having too much support or too many votes. Like first-preference plurality (FPP), instant-runoff is vulnerable to a kind of spoiler effect called a center squeeze, which causes it to favor uncompromising alternatives over more-moderate ones, encouraging polarization.

Advocates of instant-runoff voting often argue these properties are positive, as voting rules should encourage candidates to appeal to their core support or political base rather than a broad coalition. They also note that in countries like the UK without primaries or runoffs, instant-runoff voting can prevent spoiler effects by eliminating minor-party candidates, because it avoids some kinds of vote-splitting by nearly identical (clone) candidates. IRV has also been described as a natural extension of the two-round system or primary elections that avoids multiple rounds of voting.

Preferential voting

Preferential voting or preference voting (PV) may refer to different election systems or groups of election systems: Any electoral system that allows - Preferential voting or preference voting (PV) may refer to different election systems or groups of election systems:

Any electoral system that allows a voter to indicate multiple preferences where preferences marked are weighted or used as contingency votes (any system other than plurality or anti-plurality)

Ranked voting methods, all election methods that involve ranking candidates in order of preference (American literature)

Instant-runoff voting and single transferable vote, referred to as "preferential voting" in Australia by way of conflation

Bucklin voting, similarly conflated during the Progressive Era

Optional preferential voting

Open list representation, a form of party-list proportional representation where "preference votes" are used to express preference for individual candidates instead of party lists.

Electronic voting

Electronic voting is voting that uses electronic means to either aid or handle casting and counting ballots including voting time. Depending on the particular - Electronic voting is voting that uses electronic means to either aid or handle casting and counting ballots including voting time.

Depending on the particular implementation, e-voting may use standalone electronic voting machines (also called EVM) or computers connected to the Internet (online voting). It may encompass a range of Internet services, from basic transmission of tabulated results to full-function online voting through common connectable household devices. The degree of automation may be limited to marking a paper ballot, or may be a comprehensive system of vote input, vote recording, data encryption and transmission to servers, and

consolidation and tabulation of election results.

A worthy e-voting system must perform most of these tasks while complying with a set of standards established by regulatory bodies, and must also be capable to deal successfully with strong requirements associated with security, accuracy, speed, privacy, auditability, accessibility, data integrity, cost-effectiveness, scalability, anonymity, trustworthiness, and sustainability.

Electronic voting technology can include punched cards, optical scan voting systems and specialized voting kiosks (including self-contained direct-recording electronic voting systems, or DRE). It can also involve transmission of ballots and votes via telephones, private computer networks, or the Internet. The functions of electronic voting depend primarily on what the organizers intend to achieve.

In general, two main types of e-voting can be identified:

e-voting which is physically supervised by representatives of governmental or independent electoral authorities (e.g. electronic voting machines located at polling stations);

remote e-voting via the Internet (also called i-voting) where the voter submits his or her vote electronically to the election authorities, from any location.

Many countries have used electronic voting for at least some elections, including Argentina, Australia, Bangladesh, Belgium, Brazil, Canada, France, Germany, India, Italy, Japan, Kazakhstan, South Korea, Malaysia, the Netherlands, Norway, the Philippines, Spain, Switzerland, Thailand, the United Kingdom and the United States. As of 2023, Brazil is the only country in which all elections are conducted through electronic voting.

Electoral system

An electoral or voting system is a set of rules used to determine the results of an election. Electoral systems are used in politics to elect governments - An electoral or voting system is a set of rules used to determine the results of an election. Electoral systems are used in politics to elect governments, while non-political elections may take place in business, nonprofit organizations and informal organisations. These rules govern all aspects of the voting process: when elections occur, who is allowed to vote, who can stand as a candidate, how ballots are marked and cast, how the ballots are counted, how votes translate into the election outcome, limits on campaign spending, and other factors that can affect the result. Political electoral systems are defined by constitutions and electoral laws, are typically conducted by election commissions, and can use multiple types of elections for different offices.

Some electoral systems elect a single winner to a unique position, such as prime minister, president or governor, while others elect multiple winners, such as members of parliament or boards of directors. When electing a legislature, areas may be divided into constituencies with one or more representatives or the electorate may elect representatives as a single unit. Voters may vote directly for an individual candidate or for a list of candidates put forward by a political party or alliance. There are many variations in electoral systems.

The mathematical and normative study of voting rules falls under the branches of economics called social choice and mechanism design, but the question has also engendered substantial contributions from political

scientists, analytic philosophers, computer scientists, and mathematicians. The field has produced several major results, including Arrow's impossibility theorem (showing that ranked voting cannot eliminate the spoiler effect) and Gibbard's theorem (showing it is impossible to design a straightforward voting system, i.e. one where it is always obvious to a strategic voter which ballot they should cast).

Single transferable vote

transferable vote (STV) or proportional-ranked choice voting (P-RCV) is a multi-winner electoral system in which each voter casts a single vote in the form - The single transferable vote (STV) or proportional-ranked choice voting (P-RCV) is a multi-winner electoral system in which each voter casts a single vote in the form of a ranked ballot. Voters have the option to rank candidates, and their vote may be transferred according to alternative preferences if their preferred candidate is eliminated or elected with surplus votes, so that their vote is used to elect someone they prefer over others in the running. STV aims to approach proportional representation based on votes cast in the district where it is used, so that each vote is worth about the same as another.

STV is a family of multi-winner proportional representation electoral systems. The proportionality of its results and the proportion of votes actually used to elect someone are equivalent to those produced by proportional representation election systems based on lists. STV systems can be thought of as a variation on the largest remainders method that uses candidate-based solid coalitions, rather than party lists. Surplus votes belonging to winning candidates (those in excess of an electoral quota) may be thought of as remainder votes. Surplus votes may be transferred from a successful candidate to another candidate and then possibly used to elect that candidate.

Under STV, votes are transferred to a voter's subsequent preferences if necessary, and depending on how the voter marked their preferences, a vote may be transferred across party lines, to a candidate on a different party slate, if that is how the voter marked their preferences. This allows voters of parties with too few votes to win a seat for their own candidates to have an effect on which candidates of parties with more support are elected. Additionally, this means most voters' preferences contribute to the election of a candidate they supported rather than being wasted on candidates who were not elected or on candidates who received more votes than needed to achieve election.

Under STV, no one party or voting bloc can take all the seats in a district unless the number of seats in the district is very small or almost all the votes cast are cast for one party's candidates (which is seldom the case). This makes it different from other commonly used candidate-based systems. In winner-take-all or plurality systems – such as first-past-the-post (FPTP), instant-runoff voting (IRV), and block voting – one party or voting bloc can take all seats in a district.

The key to STV's approximation of proportionality is that each voter effectively only casts a single vote in a district contest electing multiple winners, while the ranked ballots (and sufficiently large districts) allow the results to achieve a high degree of proportionality with respect to partisan affiliation within the district, as well as representation by gender and other descriptive characteristics. The use of a quota means that, for the most part, each successful candidate is elected with the same number of votes. This equality produces fairness in the particular sense that a party taking twice as many votes as another party will generally take twice the number of seats compared to that other party.

Under STV, winners are elected in a multi-member constituency (district) or at-large, also in a multiple-winner contest. Every substantial group within the district wins at least one seat: the more seats the district has, the smaller the size of the group needed to elect a member. In this way, STV provides approximately

proportional representation overall, ensuring that substantial minority factions have some representation.

There are several STV variants. Two common distinguishing characteristics are whether or not ticket voting is allowed and the manner in which surplus votes are transferred. In Australia, lower house elections do not allow ticket voting (where voters can simply mark the party of choice); some but not all state upper house systems do allow ticket voting. In Ireland and Malta, surplus votes are transferred as whole votes (there may be some randomness) and neither allows ticket voting. In Hare–Clark, used in Tasmania and the Australian Capital Territory, there is no ticket voting and surplus votes are fractionally transferred based on the last parcel of votes received by winners in accordance with the Gregory method. Systems that use the Gregory method for surplus vote transfers are strictly non-random. Other distinguishing features include district magnitude (number of members in the district, with all districts having the same DM or varying DM), how to fill casual vacancies (by-elections or other), and the number of preferences that the voter must mark (optional-preferential voting or other).

Unlike party-list proportional representation, under STV voters vote for candidates rather than for parties. STV is also different from the single non-transferable vote election system, a semi-proportional system where candidates are not ranked and votes are not transferred.

One man, one vote

"One man, one vote" or "one vote, one value" is a slogan used to advocate for the principle of equal representation in voting. This slogan is used by - "One man, one vote" or "one vote, one value" is a slogan used to advocate for the principle of equal representation in voting. This slogan is used by advocates of democracy and political equality, especially with regard to electoral reforms like universal suffrage, direct elections, and proportional representation.

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